

'Me & My Enviro Unit' 2010

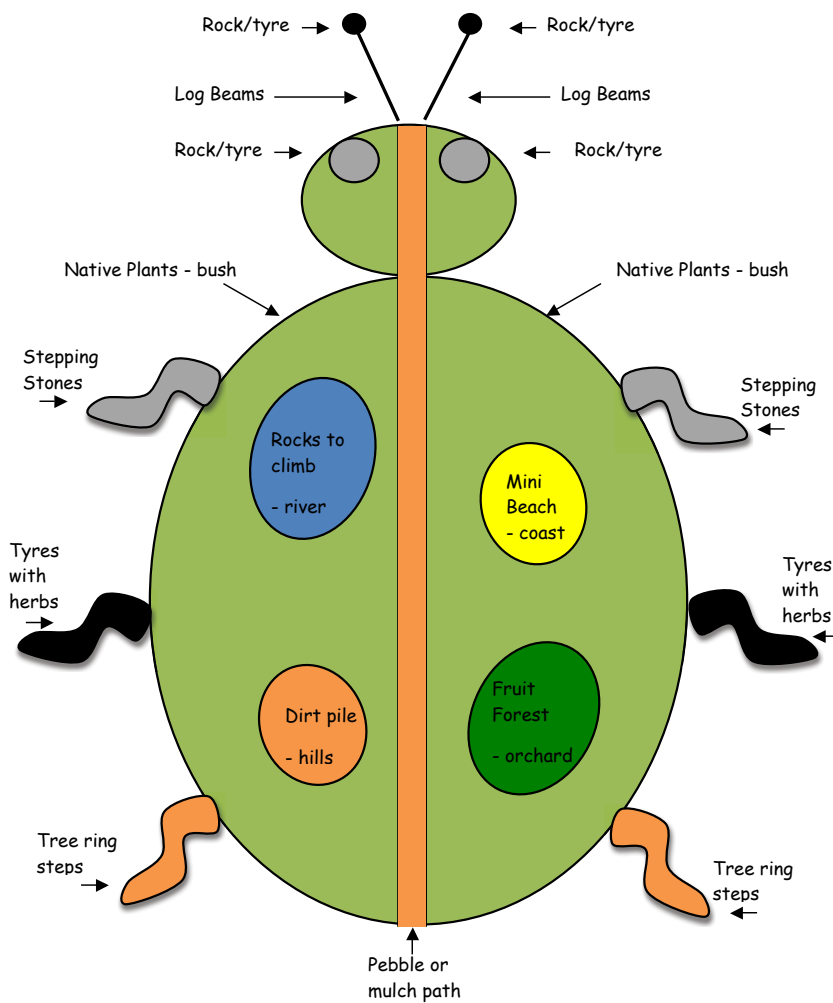
→ Vision Map → Natural Play Area



Juniors 'Play' Unit 2011

Identify- Brainstorm, map, 5 senses, survey, scavenger hunt, T-Chart, natural vs manmade, Thinkers Hats & Keys


### JUNIOR SCHOOL NATURAL PLAYGROUND DESIGN



Reflect - survey use, 5 senses, PMI, benefits, reflect on process

Explore- Investigate natural places and play areas, Thinkers Hats, Thinkers Keys, T-Chart areas

Take Action - Design using rubric, investigate site, material sources, who can help, BOT approval, timeline, create, name


 We could play before school.  
 We could climb stuff.  
 We could jump on stuff.  
 We could play tag and it would be harder. We could play hide and go seek. We could run all

